

NAME

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Your KINGDOM:

POWER

You are in charge. You decide what the Kingdom does.

PERSPECTIVE

You understand the Kingdom. You can foresee consequences.

TOUCHSTONE

You reflect the people of the Kingdom. They feel the way you do.

Your **ROLE** determines what you can do. Circle one. You can change later on.

Pick other details about your character that you want to see in the game. Complete each step together.

WHO ARE YOU?

BOND

Duty or Relationship

WISH or FEAR

I wish / fear the Kingdom will... (circle one)

BOND

Duty or Relationship



ISSUE

What flaw or relationship holds you back?

Create a Bond with the character to your left

Write down the Bond created by the player to your right

LOCATIONS

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